Precise widenings for proving termination by abstract interpretation

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Context

- FuncTion: a termination prover using *abstract interpretation*
- Improve its widening operator

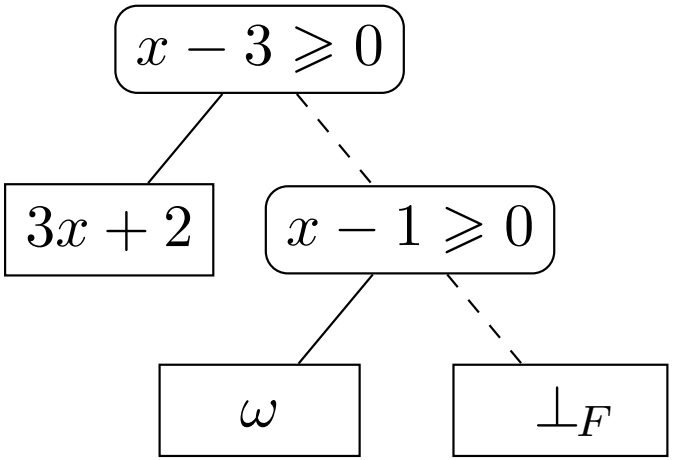
Context – Abstract interpretation

- Statically infer properties of programs
- *Abstract* a set of states
- *Interpret* the program with abstract values
- Using a *widening* operator to accelerate (post-)fixpoint computation.

Abstract domain

- Abstracts ranking functions
- Trees
- Nodes: linear constraints $\sum_i a_i x_i \geqslant c$
- Leaves: $\begin{cases} \bot_F \\ \top_F \\ \sum_{i=0}^{N} \omega^i \cdot f_i \end{cases}$ f_i affine functions

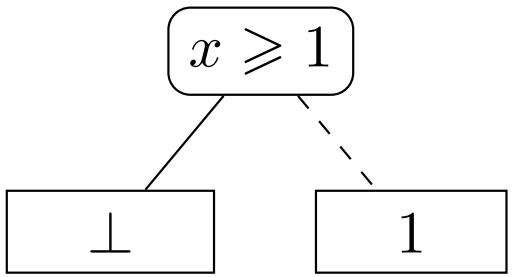
Abstract domain



$$x \mapsto \begin{cases} 3x + 2 & \text{if } x \geqslant 3 \\ \omega & \text{if } 1 \leqslant x \leqslant 2 \end{cases}$$

Example

```
int main() {
    int x;
    if (x > 0) {
        x -= 2;
    } else {
        x += 2;
    }
    while (x > 0) {};
}
```



Example – Assignment

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int main() {
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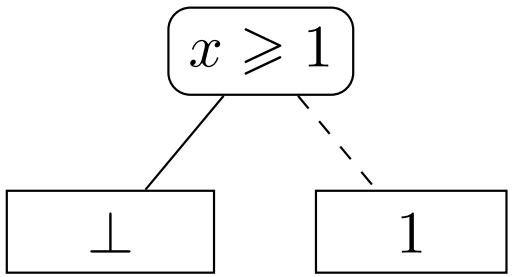

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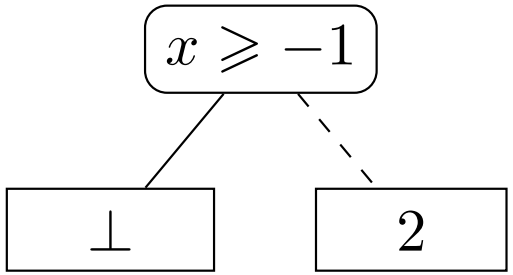

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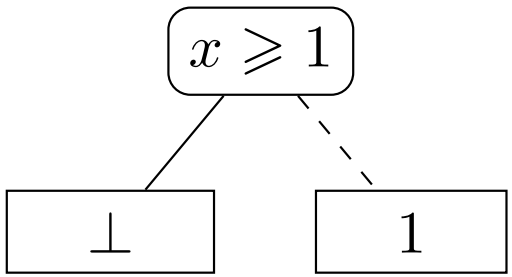

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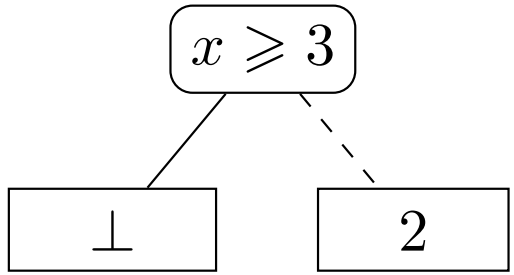
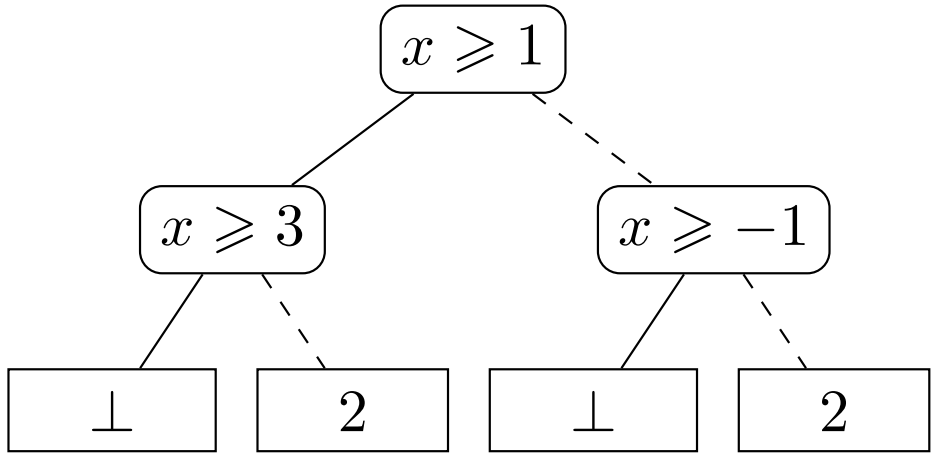


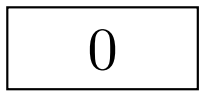
Example – Condition

```
int main() {
    int x;
    ---------------------------
    if (x > 0) {
        x -= 2;
    } else {
        x += 2;
    }
    while (x > 0) {};
}
```



Example – Loop

```
int main() {
    int x;
    while (x > 0) {
        x--;
    }
}
```



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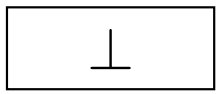

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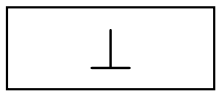

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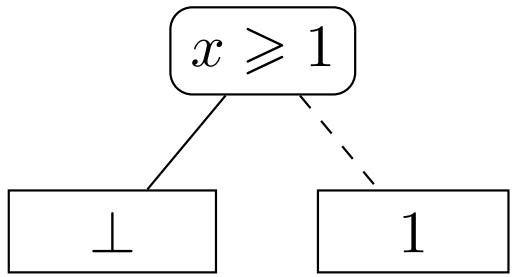

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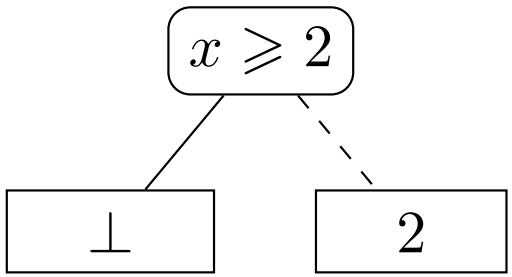

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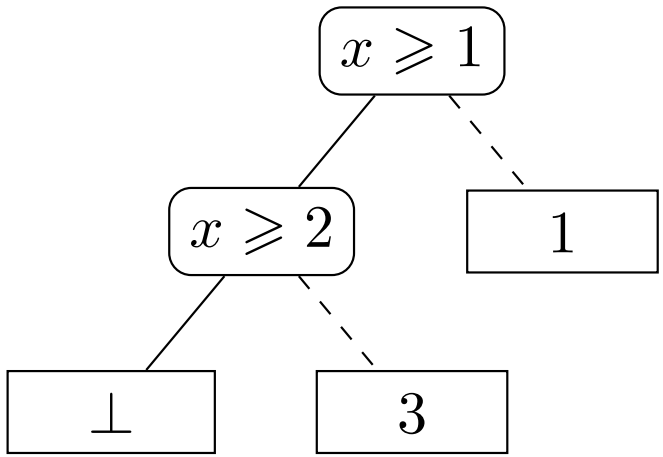

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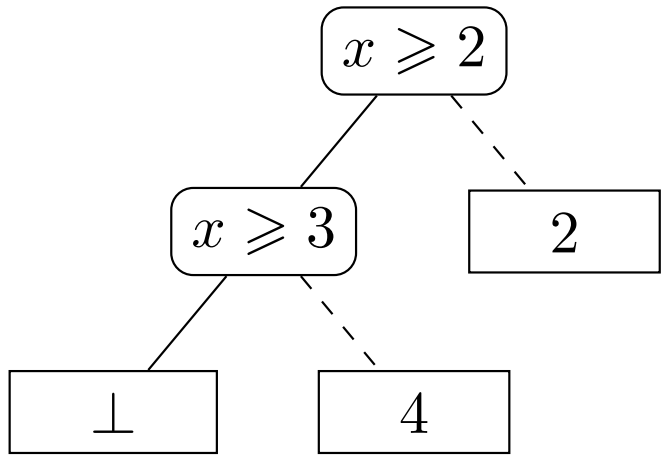
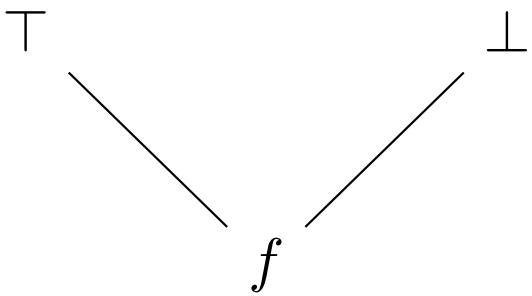


Example – Loop

```
int main() {
    int x;
    while (x > 0) {
        x--;
    }
}
```

And now?

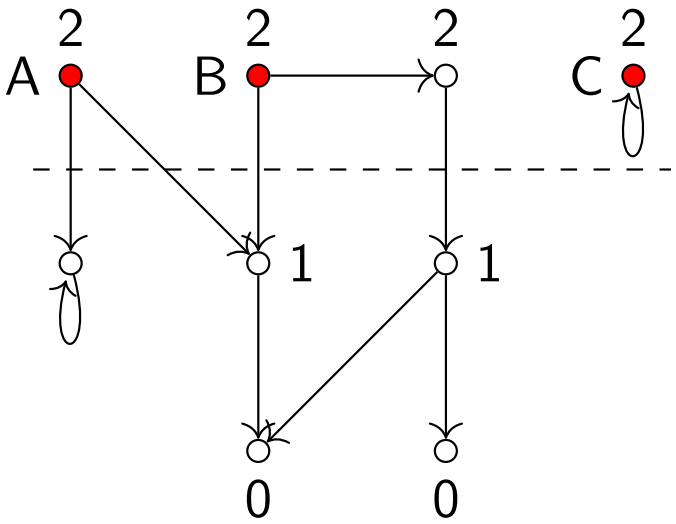
Comparing



Approximation order $\asymp$

Computational order $\sqsubseteq$

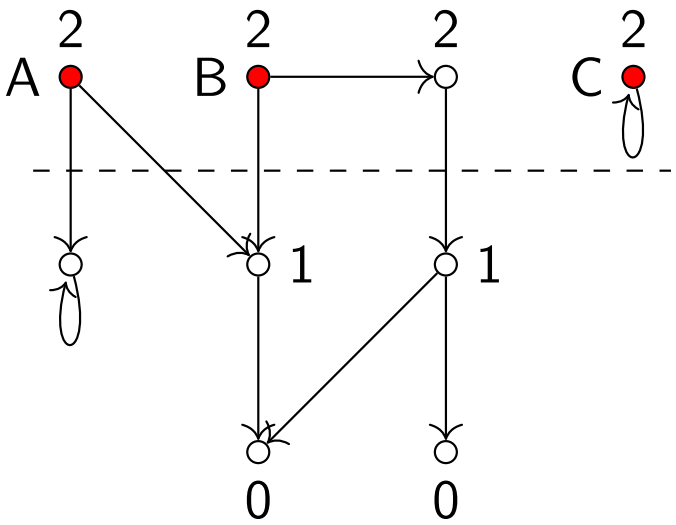
Widening



$$y_0 = \bot$$

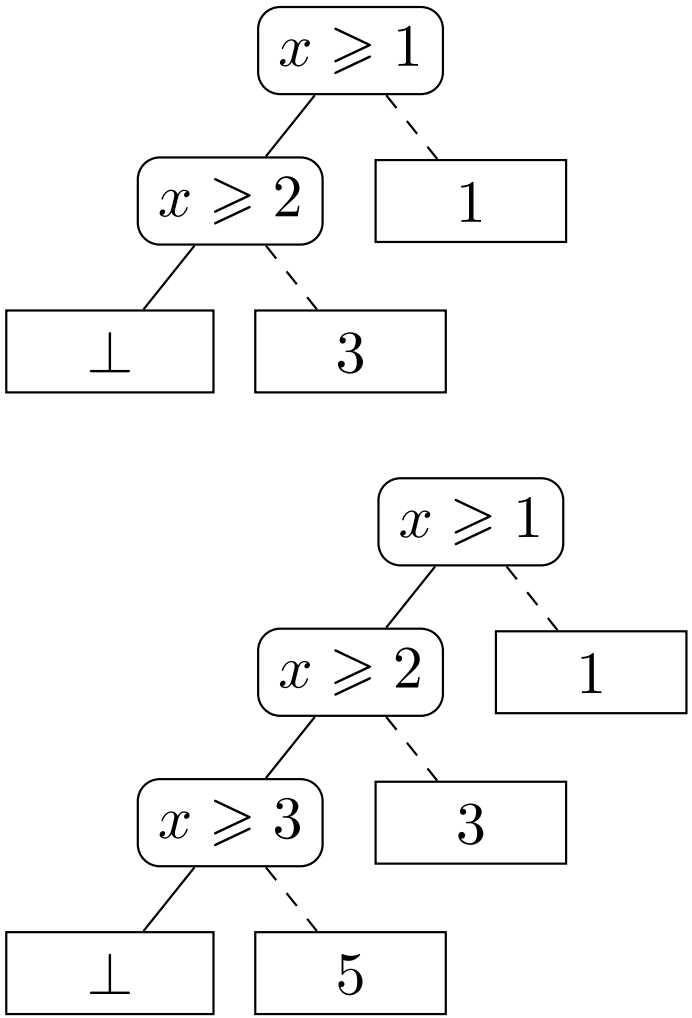
$$y_{n+1} = \begin{cases} y_n & \text{if } \phi(y_n) \sqsubseteq y_n \\ & \text{and } \phi(y_n) \preccurlyeq y_n \\ y_n \triangledown \phi(y_n) & \text{otherwise} \end{cases}$$

Widening

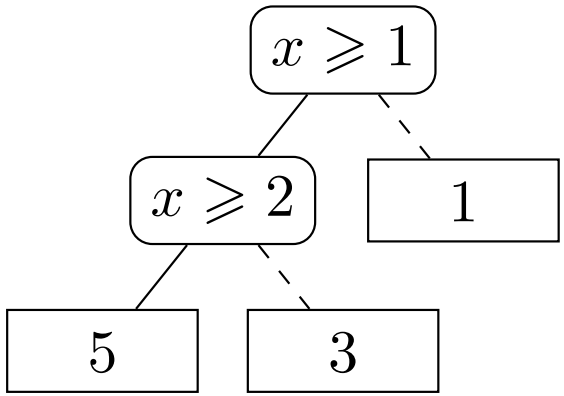


- Check for case A: if $f_1 \not\sqsubseteq f_2$, replace f_2 by $\top$.
- Perform *left unification*: keep only nodes occuring in t_1.
- Check for cases B and C: if f_1 defined and $f_2 \not\preccurlyeq f_1$, replace f_2 by $\top$. This is $f_1 \blacktriangledown f_2$.
- If f_1 not defined and f_2 is, extend f_2 towards adjacent segments in t_1

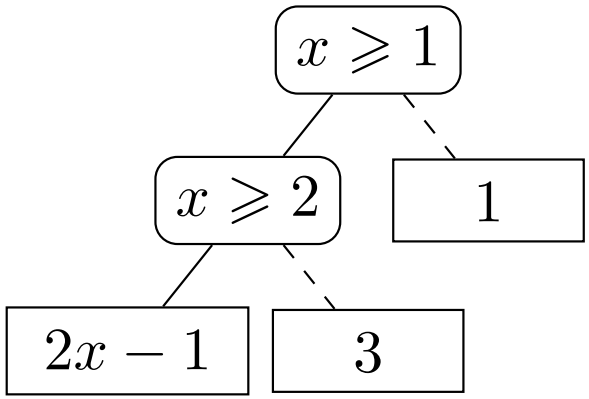
Widening



Left unification

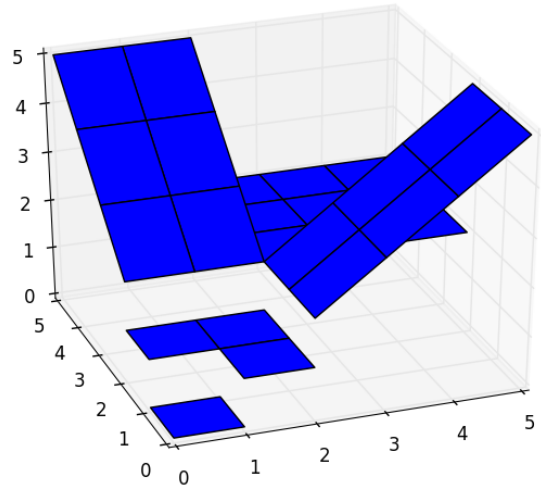


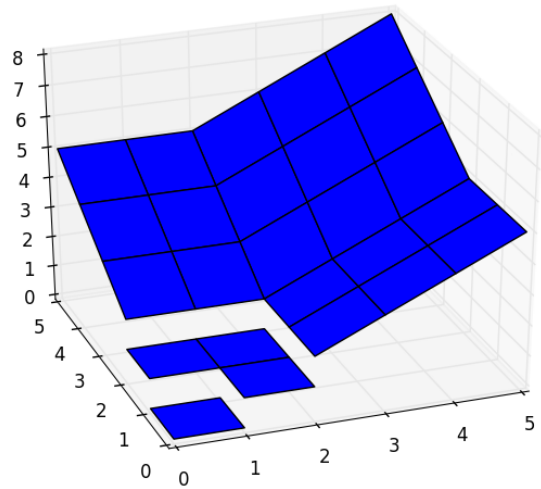
Result



Retrying when prediction was incorrect

```
int main() {
    int x, y;
    while (x > 0 || y > 0) {
        x--;
        y--;
    }
}
```





Retrying when prediction was incorrect

- Check for case A: if $f_1 \not\sqsubseteq_F f_2$, replace f_2 by $\top_F$.
- Perform *left unification*: keep only nodes occuring in t_1.
- Check for cases B and C: if f_1 defined and $f_2 \not\preccurlyeq_F f_1$, replace f_2 by $\top_F$. This is $f_1 \triangledown_F f_2$.
- If f_1 not defined and f_2 is, extend f_2 towards adjacent segments in t_1

First idea:

$$f_1 \triangledown_F f_2 = \begin{cases} f_2 & \text{the first } b \text{ times} \\ & \text{or if } f_1 \text{ is not defined} \\ & \text{or if } f_2 \preccurlyeq_F f_1 \\ \top_F & \text{otherwise} \end{cases}$$

Problem:

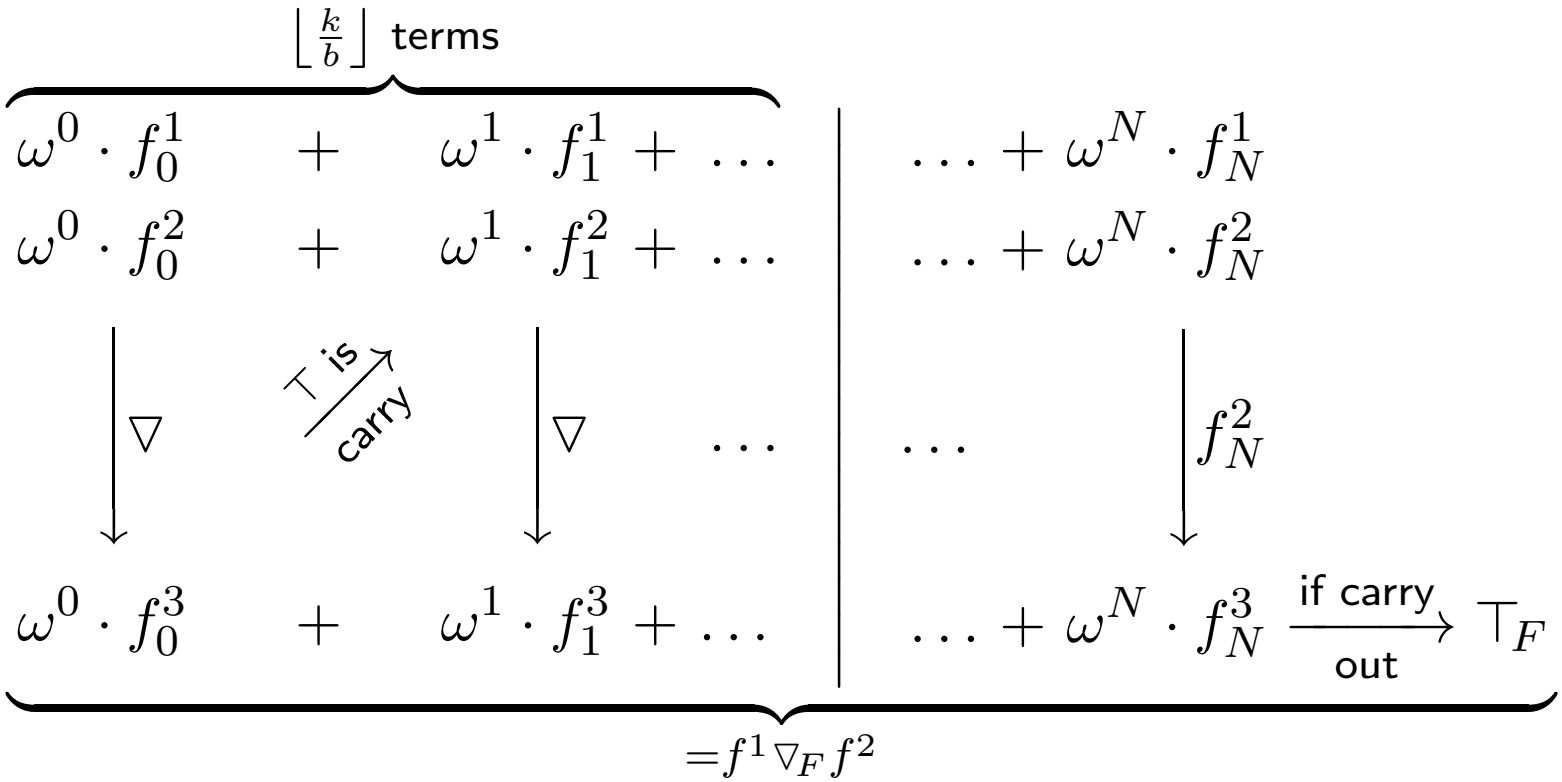
$$1 \to 2 \to \cdots \to b \to \top_F$$

And ω?

Retrying when prediction was incorrect

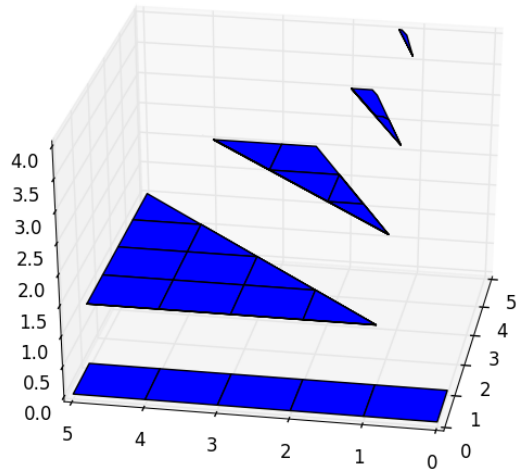
Second idea:

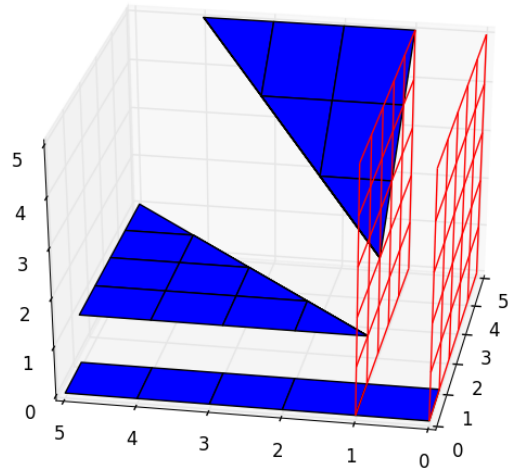
At iteration k,



Evolving rays

```
int main() {
    int x, y;
    if (y > 0) {
        while (x > 0) {
            x -= y;
        }
    }
}
```





Evolving rays

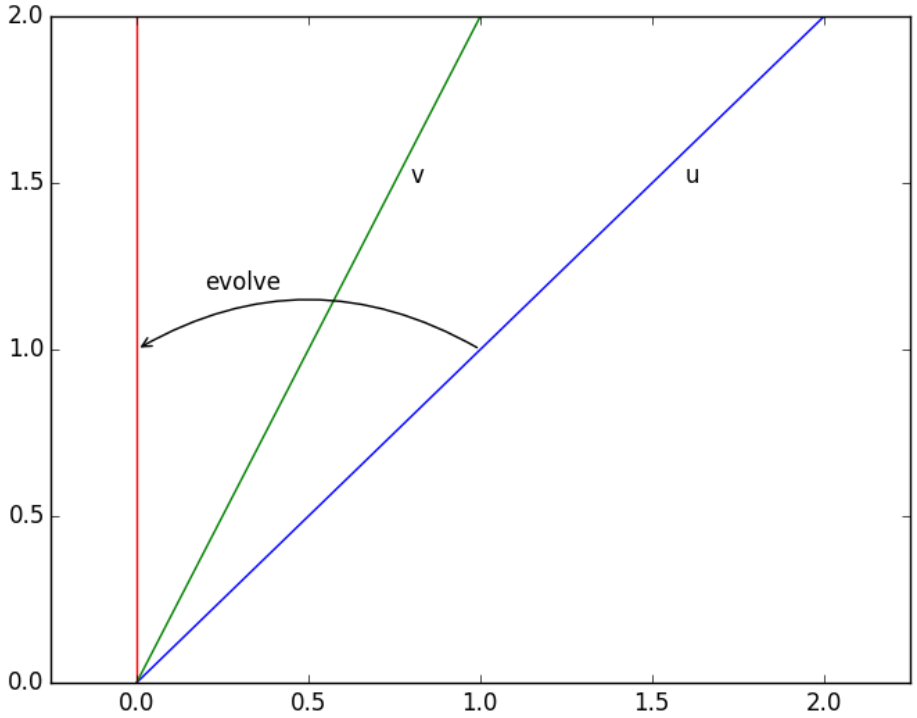
- Check for case A: if $f_1 \not\sqsupseteq_F f_2$, replace f_2 by $\top_F$.
- Perform *left unification*: keep only nodes occuring in t_1.
- Check for cases B and C: if f_1 defined and $f_2 \not\preccurlyeq_F f_1$, replace f_2 by $\top_F$. This is $f_1 \nabla_F f_2$.
- If f_1 not defined and f_2 is, extend f_2 towards adjacent segments in t_1

- Compute a set of allowed nodes: evolve the constraints in t_1 towards their neighbours.
- *Replace* not allowed nodes in t_2 by some allowed nodes.
- Heuristics to reduce the number of allowed nodes.

Evolving rays

$$\mathbf{evolve}(u, v) = w$$

$$w_i = \begin{cases} 0 & \text{if } \exists j \in [\![1, n]\!] / \\ & \quad (u_i v_j - u_j v_i) u_i u_j < 0 \\ u_i & \text{otherwise} \end{cases}$$



Extend towards relevant segments

- Check for case A: if $f_1 \not\sqsubseteq_F f_2$, replace f_2 by $\top_F$.
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- Check for cases B and C: if f_1 defined and $f_2 \not\preccurlyeq_F f_1$, replace f_2 by $\top_F$. This is $f_1 \triangledown_F f_2$.
- If f_1 not defined and f_2 is, extend f_2 towards adjacent segments in t_1

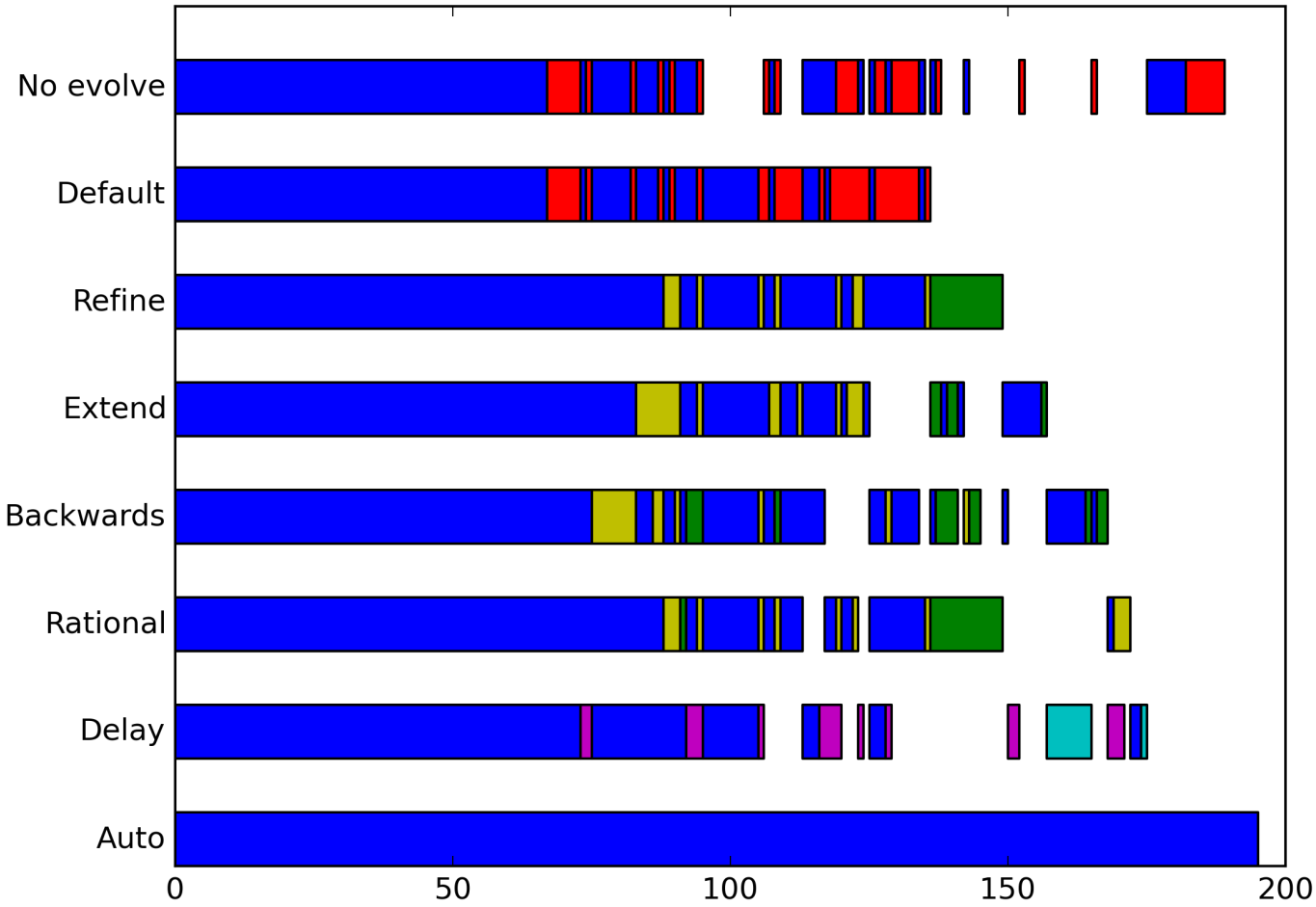
For each segment to extend:

- Forward propagate the segment through the loop body.
- Extend towards the segments that intersect that new polyhedron.

Other improvements

- Rational coefficients
- More precise backwards assignment operator

Results



- Only with retrying.
- Only with refining.
- Only without refining.
- Only with improved backwards assignment.
- Only without improved backwards assignment.

Conclusion

- Automated version much more efficient
- No unique widening better than all others